



# Welcome to Jackie Robinson Training Complex

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We are excited to have you participating in our tournament at Jackie Robinson Training Complex. The former home to the Brooklyn and Los Angeles Dodgers, players and coaches will walk the same paths and play on the same fields as some of baseball's greatest players like Jackie Robinson, Pee Wee Reese, Sandy Koufax, Duke Snider, Don Drysdale, and Don Sutton to more recent players like Orel Hershiser, Mike Piazza and Clayton Kershaw. Our goal is to make your stay and tournament experience the best it can possibly be.

The checklist below is a guide to helping you provide us with necessary information to complete your team's registration and get you on your way to a successful tournament.

- o Registration payment**
- o Team Gate Fee Payment**
- o Roster Submission**
- o Hotel Lodging Form**
- o Coaches' Code of Conduct**
- o MLB Youth Protection Policy**
- o Age Verification Documentation**
- o Participant Release and Waiver Form**
- o Certificate of Insurance**

## **Tournament Information**

**Bo Seccombe, Tournament Director**

**772-257-8541**

**[bo.seccombe@mlb.com](mailto:bo.seccombe@mlb.com)**

## **Hotel Coordinator**

**Luis Reichard, Event Planning Coordinator**

**772-569-4900**

**[luis.reichard@mlb.com](mailto:luis.reichard@mlb.com)**

**JRTC Front Desk**

**(772) 569-4900**



# Registration Materials

***\*\*To ensure an efficient registration, teams are encouraged to submit the following information before the due date\*\****

## Registration Application & Payment

A team's spot in the tournament is only confirmed after the application and full entry fee is processed.

- ☐ Registrations are accepted on a first-come first-serve basis.
- ☐ Teams can register by submitting a registration online via that specific tournament's website.
- ☐ Please see each specific tournament for details regarding the registration deadlines.
- ☐ Any payments to Jackie Robinson Training Complex must be by credit card.

## Rosters

- ☐ Roster submission is required for all coaches to receive proper credentials when they arrive
- ☐ Changes may be made up until the start of your team's first game, but no changes can be made after you have started play. Each team's roster must not exceed 20 players/4 coaches, and must include the following information: Printed full name (first and last), date of birth, uniform number and position(s).
- ☐ A player can be listed on multiple rosters in the same tournament if the teams are not in the same age division
- ☐ Any team found to be using an ineligible player or one not listed on their official roster after the start of the first game will be removed from the tournament and forfeits all games.

## Hotel Lodging Form

- ☐ Will be due prior to the tournament. Date will be specified by Tournament Director.
- ☐ All teams must submit a completed Hotel Lodging form a week before the start of the tournament. Please review the Hotel Accommodation Policy (page 7) for further details on the Lodging requirement for participating in a Jackie Robinson Training Complex run tournament.

## Coaches Code of Conduct

- ☐ Will be due prior to the tournament. Date will be specified by Tournament Director.
- ☐ Each coach is required to sign to Coaches Code of Conduct form to confirm that they will abide by the responsibilities laid out for them as a coach.

## MLB Youth Protection Program Form

- ☐ Will be due prior to the tournament. Date will be specified by Tournament Director.
- ☐ Each coach is required to sign the MLB Youth Protection Program form to confirm that they will abide by the responsibilities laid out for them as an Authorized Adult.
- ☐ This form will be completed online through League Apps when registering, **NO EXCEPTIONS.**

## Age Verification Documentation

- ☐ A team delegate must have in possession throughout the tournament a copy of an age verification document (passport, birth certificate) for each player listed on the approved roster form. The tournament committee will check each document against the roster if a player is questioned due to age on their team.
- ☐ All players must have a copy of their age verifying documentation and a current report card, or official school ID with grade, or any official government document stating the grade that they are currently in.

## Participant Release and Waiver Form

- ☐ Will be due prior to the tournament. Date will be specified by Tournament Director.
- ☐ Each participant (players, coaches, & bat boys) must complete a Participant Waiver Form prior to the team's first game. **NO PLAYER, COACH OR BAT BOY WILL BE ALLOWED TO PARTICIPATE WITHOUT A VALID SIGNED PARTICIPANT WAIVER FORM.**
- ☐ Participant release and waivers will be completed online through League Apps, **NO EXCEPTIONS!**

## Certificate of Insurance

- ☐ You are **REQUIRED** to submit a certificate of insurance to be eligible to play in any Jackie Robinson Training Complex tournaments.
- ☐ If your team does not have insurance, we will help provide you with companies that offer this.
- ☐ If you are unable to do that and don't have your own policy that you can list MLB entities on as an additional insured, you will not be able to play in the tournament.



# Tournament Roster

|                                                     |                              |                   |
|-----------------------------------------------------|------------------------------|-------------------|
| Tournament Name:                                    | Team Name:                   | Age Division      |
| Head Coach Name:                                    | Head Coach Phone #:          | Head Coach Email: |
| Assistant Coach 1:                                  | Facebook Page (optional):    |                   |
| Assistant Coach 2:                                  | Twitter Handle (optional):   |                   |
| Assistant Coach 3:                                  | Instagram Handle (Optional): |                   |
| Head Coach's Signature:                             |                              |                   |
| *I verify that the following information is correct |                              |                   |

|    | Last Name | First Name | D.O.B<br>(M/D/Y) | Position | Uniform # | Waiver       | B.C. |
|----|-----------|------------|------------------|----------|-----------|--------------|------|
|    |           |            |                  |          |           | Internal Use |      |
| 1  |           |            |                  |          |           |              |      |
| 2  |           |            |                  |          |           |              |      |
| 3  |           |            |                  |          |           |              |      |
| 4  |           |            |                  |          |           |              |      |
| 5  |           |            |                  |          |           |              |      |
| 6  |           |            |                  |          |           |              |      |
| 7  |           |            |                  |          |           |              |      |
| 8  |           |            |                  |          |           |              |      |
| 9  |           |            |                  |          |           |              |      |
| 10 |           |            |                  |          |           |              |      |
| 11 |           |            |                  |          |           |              |      |
| 12 |           |            |                  |          |           |              |      |
| 13 |           |            |                  |          |           |              |      |
| 14 |           |            |                  |          |           |              |      |
| 15 |           |            |                  |          |           |              |      |
| 16 |           |            |                  |          |           |              |      |
| 17 |           |            |                  |          |           |              |      |
| 18 |           |            |                  |          |           |              |      |
| 19 |           |            |                  |          |           |              |      |
| 20 |           |            |                  |          |           |              |      |



## COACHES' CODE OF CONDUCT

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Jackie Robinson Training Complex was designed to give teams the opportunity to train, live and play together in a unique environment where athletes could develop their skills to the highest level. As the coach, it is your responsibility to influence your team to do this in a positive environment and be someone that they can look up to and learn from.

### *Expected behavior from coaches and adults:*

1. Promote a positive attitude throughout the duration of your stay. Display the characteristics of a positive role model such as self-control, respect and professionalism toward everyone at the complex.
2. Demonstrate and promote good sportsmanship at all times.
3. Be able to control the behavior of your team's players, coaches, parents and guests. If anyone acts in a manner in violation of the rules and regulations of Jackie Robinson Training Complex or which that draws attention to themselves or your team in a negative way, calmly ask them to stop.
4. No profanity will be tolerated at any time.
5. Refrain from physical, sexual, emotional, or negligent behavior directed towards youth participants.
6. Refrain from and prohibit youth participants from engaging in hazing, bullying, derogatory name-calling or slurs, ridicule or humiliation, or sexual activity.
7. Abide by the Code of Conduct and Behavioral Guidelines covered in the MLB Youth Program Protection Policy: Summary for Authorized Adults.
8. No arguing with opposing coaches, players, parents or guests.
9. Treat umpires with the respect and professional courtesy that they deserve. Arguing with umpires is not acceptable. If you have a dispute over a call, calmly and quietly speak with the umpire about the ruling. Accept the call and move forward with the game in a respectful way.
10. Please remove all trash from the dugouts and seating areas after each game.
11. Have fun! Let's not forget that at the end of the day, these are kids playing a game.

### *Penalties for violating the above guidelines:*

1. **Verbal Warning**
2. **Ejection from game. The ejected coach must completely leave area or the current game will be forfeited.**
3. **Ejected from the tournament. Any player or coach ejected from a second game shall be suspended for the remainder of the tournament.**

**\*Jackie Robinson Training Complex tournament officials reserve the right to hand out stiffer penalties for ejections resulting from extraordinary circumstances (fighting, contact with an umpire, etc.).**

# COACHES' CODE OF CONDUCT

**DATE OF EVENT:**

**Age Division:**

**Email:**

- [illegible]



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# 2027 Tournament Policies

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## *Tournament Payment Policy*

Failure to abide by these policies may result in the forfeiture of a tournament spot.

- ❑ Acceptance into the tournament is only after Jackie Robinson Training Complex receives and processes the full entry fee and team gate fee.
- ❑ Once your team is accepted in the tournament, there will be no refunds given. If your team chooses to not participate after you have been accepted, you will be given the option to transfer the balance towards the entry fee of a future tournament during the same calendar year.
- ❑ Any payments to Jackie Robinson Training Complex must be by credit card.

## *Restructuring of Age Divisions*

If not enough teams are registered within a specific age bracket, the Tournament Director will notify the participants as soon as possible. The participants will be given the option to:

- ❑ Play up in another age division
- ❑ Credit the entry fee paid to a future tournament

## *Hotel Accommodation Policy*

**Teams that require hotel rooms during the tournament must stay at one of our approved tournament hotels.** Teams that choose to stay at a property other than a partner hotel will be charged a fee (\$300-\$500), and required to submit that payment before the start of the tournament.

**All hotel reservations for the tournament must be made directly through the approved hotels.** Reservations made via third-party booking platforms (i.e. Expedia, Trivago, Priceline, etc) will not be considered valid and will be subject to the same fees as booking at non-approved hotels.

## *Inclement Weather Policy*

Jackie Robinson Training Complex youth baseball tournaments may be played in adverse weather conditions. If that situation occurs the Tournament Director has the authority to:

- ❑ Change the tournament format as he/she sees fit in order to complete the tournament in the scheduled time period
- ❑ Cancel or not complete any pool play game that has no bearing on advancement to championship play
- ❑ Cancel consolation round games in order to assure that the championship round is completed

## *Live-Streaming and HiCast Sports Network*

Watch all of your games at Jackie Robinson Training Complex LIVE or anytime on-demand using the HiCast Sports Network on your computer or mobile device. All recorded games are available for 90 days from date of play so you and your player can replay, save, download and share your favorite game highlights, the Moments That Matter™, with the people who matter most. Create your account and choose the pass that's right for you. 7-Day, Monthly and Annual subscriptions are available. **No other streaming services or personal recording devices are permitted at the Jackie Robinson Training Complex (including GameChanger).**

To create a new HiCast Sports account, signup now: <http://www.hicastsports.com/jackierobinsoncomplex>

Contact the HiCast Support Desk with any questions or issues with services:

1. Send an email to: [support@hicastsports.com](mailto:support@hicastsports.com)
2. Tap the "Contact Support" link on the footer of all screens within our product.
3. Visit our website Support section for a list of FAQs and link to contact support here:  
<http://www.hicastsports.com/support>



### ***Lightning Policy***

All outdoor games and activities should immediately cease if any Guest sees lightning. In the event a lightning storm is detected by JRTC near the Premises, JRTC may require, in its sole discretion, the immediate suspension of all outdoor games and activities. At that time, all Guests participating in such games or activities should proceed to the safest possible area of the Premises, such as a Guest's car or room. Games and activities may resume only upon JRTC's approval, which shall be given in its sole discretion.

### ***LIGHTNING WARNING***

Lightning is a severe hazard that must be viewed seriously. Everyone should immediately seek shelter any time they believe lightning threatens them.

- ❑ You may be warned by our Perry Weather Lightning Detection System, which can detect lightning activity within a specific mileage and sounds one 15-second-long blast of the horn signaling suspension of activities. A strobe light will also flash on the console unit on Field Determination to indicate weather conditions are unsafe. In the event of such warning(s) or if instructed to do so by authorized personnel, you should immediately seek an appropriate, safe shelter.
- ❑ You may resume activities only after three separate 5-second-long blasts of the horn are sounded and the strobe light stops flashing.
- ❑ If you remain outdoors after the warning is issued, you do so at your own risk!
- ❑ A reminder that you are required to follow instructions of JRTC staff in all emergency situations, including lightning situations.
- ❑ SCAN QR CODE FOR LIVE LIGHTNING AND WEATHER UPDATES

### ***LIGHTNING SAFETY TIPS***



#### **Seek**

- Large Buildings
- Lightning Shelters
- Automobiles/Trucks
- Tunnels With No Standing Water
- When one of the above is not available, seek...
- Dense Woods
- Low Lying Areas

#### **Avoid**

- Open Areas
- Water
- Tall Trees
- Metal Fences
- Overhead Wires and Power Lines
- High Ground Areas
- Telephone & Cellular Phones
- Radios
- Small, Unprotected Shelters



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### *Team Insurance Requirements*

Throughout the Term of this Agreement (including any extensions thereof) and for a period of six (6) months after its termination or expiration, Licensee will provide and maintain in full force and effect without interruption, at its sole cost and expense, Insurance coverage of the types and in the amounts set forth below and incorporated by reference herein. In addition, Licensee will be responsible for ensuring that any and all of its agents, contractors and its contractors' subcontractors utilized in connection with the Event will maintain the minimum insurance coverage as set forth below:

Commercial Insurance Services Office (or its equivalent) occurrence based Commercial General Liability Insurance Policy, providing coverage for bodily injury and property damage and personal and advertising injury including contractual liability and products/completed operations liability coverage with minimum limits of:

**\$1,000,000 Each Occurrence;**

**\$2,000,000 General Aggregate;**

**\$2,000,000 Products/Completed Operations Aggregate.**

We need to be added to the policy as an additional insured and listed as the certificate holder. Please list the following in the certificate holder box:

**Verotown LLC.**

**3901 26<sup>th</sup> St**

**Vero Beach, FL 32960**

We also need this additional statement added to either the description of operations box or attached. Contact your insurance provider to have this added to your insurance certificate. Please add this statement exactly how it is written: **Verotown, LLC and each of their subsidiaries or affiliated entities, any entity which, now or in the future, controls, is controlled by, or is under common control with the Major League Baseball Clubs or the Office of the Commissioner of Baseball, and its and their directors, officers and employees is listed as an additional insured.**

If any policies are written on a claims-made basis, Licensee shall maintain such coverage for a period of three (3) years after termination of the Agreement and provide evidence of such coverage on an annual basis during the three (3) year period. All insurance policies must be issued by an admitted insurance carrier with an A.M. Best rating of A-8 or better. The Indemnified Parties, and each of their subsidiaries or affiliated entities, any entity which, now or in the future, controls, is controlled by, or is under common control with the Major League Baseball Clubs or the Office of the Commissioner of Baseball, and its and their directors, officers and employees ("Additional Insured") must be named as additional insured under the Commercial General Liability and Umbrella Liability Policies. Additional insured coverage shall be extended to include products-completed operations coverage. All liability insurance policies must provide Cross Liability coverage (separation of insured or severability of interest provisions). The Commercial General Liability policy shall include no third-party-over action exclusions or similar endorsements or limitations. Further, coverage for the Additional Insured shall apply on a primary and non-contributory basis irrespective of any other insurance, whether collectible or not. No policy shall contain a self-insured retention. No policy shall contain a deductible in excess of twenty-five thousand dollars (\$25,000) and any/all deductibles shall be the sole responsibility of the Licensee and shall not apply to the Additional Insured. All policies shall be endorsed to provide a waiver of subrogation in favor of the Additional Insured. Licensee shall provide Licensor with at least thirty (30) days' written notice if any of the required policies are cancelled or not renewed. Licensee shall furnish Licensor with certificates of insurance evidencing compliance with all insurance provisions noted above prior to the commencement of the use of the Premises. Licensee shall provide Licensor with copies of its insurance policies and/or endorsements upon request. The insurance requirements set forth will in no way modify, reduce, or limit the indemnification herein made by Licensee. Any actions, errors or omissions that may invalidate coverage for Licensee Parties shall not invalidate or prohibit coverage available to the Additional Insured. Receipt by Licensor of a certificate of insurance, endorsement or policy of insurance which is more restrictive than the contracted for insurance shall not be construed as a waiver or modification of the insurance requirements above or an implied agreement to modify same, nor is any verbal agreement to modify same permissible or binding.



### ***Suspended/Regulation Games Policy***

In the event that a game is stopped because of weather or other reason, the following applies:

- ② If a game is suspended due to weather / darkness before becoming a regulation game (4 complete innings for a 6 inning game or 5 complete innings for a 7 inning game), it will be considered a suspended game and will be resumed (if possible) from the point of suspension at the earliest time available.
- ② If a game is suspended after it has become a regulation game, it shall be ruled a complete game
- ② Games that do not make it to the time limit, it will be considered complete and official at the end of the last complete inning. The tournament director reserves the right to review this policy.

### ***Tournament Refund Policy***

The game guarantee does not apply to games not played due to forfeits or inclement weather. Under normal circumstances each team will play the guaranteed number of games; however Jackie Robinson Training Complex is not responsible for teams that forfeit games or games lost due to inclement weather.

### ***Weather Related Refund Policy***

If no games are completed, teams will be given the option of a full refund of the entry fee, or a credit to a future Jackie Robinson Training Complex tournament. There are no refunds or credits after a team has started their second game.

### ***Age Determination Policy***

The following chart is to be used to determine the age division your team will play in for Jackie Robinson Training Complex's 2027 tournaments. Any team found to be using an ineligible player after the start of the first game will be removed from the tournament and forfeits all games.

**All players must be the proper age as of May 1 of the current year. A breakdown of this determination is below.**

***\*A team representative must have access to an age verification document for all rostered players (i.e., birth certificate, report card, or official school ID with grade, or any official government document) during the tournament\****

| <u>Age Division</u> | <u>Born on or After</u> | <u>Grad Year</u> |
|---------------------|-------------------------|------------------|
| 9U                  | May 1, 2017             | NA               |
| 10U                 | May 1, 2016             | NA               |
| 11U                 | May 1, 2015             | NA               |
| 12U                 | May 1, 2014             | NA               |
| 13U                 | May 1, 2013             | NA               |
| 14U                 | May 1, 2012             | NA               |
| 16U                 | May 1, 2010             | NA               |
| 18U                 | May 1, 2008             | NA               |



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## 2027 Tournament Information & Rules

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Unless otherwise noted, all Jackie Robinson Training Complex tournaments will be governed by National Federation High School (NFHS) rules. The following exceptions to National Federation rules apply:

### *Lineups*

- ⑦ **9U – 12U Tournaments:** 9 bat format in which all nine position players must be in the batting lineup. 9U – 12U teams also have the option to bat more than 9.
  - **Example:** if a 9U – 13U team has 12 players on their roster, they have the ability to bat 9, 10, 11 or their entire lineup. A team in this situation could bat 9 with 3 substitutions; bat 10 with 2 substitutions; bat 11 with 1 substitute; or bat all 12 players with no substitutes
  - All players starting in the lineup but not in the field are extra hitters (EH), which are considered defensive starters for substitution purposes.
- ⑦ **13U – 18U Tournaments:** Teams may bat anywhere from 9 players to the whole roster, and have the option of using 1 DH (Designated hitter) for any position player. The number of batters in your lineup must stay the same throughout the game.
  - **Example:** If you have 14 players on your roster, you can bat anywhere from 9 players to 14 players. If you bat 12 players you will have 2 substitutes available and the lineup must stay at 12 players for that game.
  - All players starting in the lineup but not in the field are extra hitters (except the DH) which are considered defensive starters for substitution purposes. The DH and the player being hit for are locked together in the same spot in the lineup for substitution purposes.

### *Batting the entire lineup*

When a team chooses to bat the entire lineup, each player is considered a starter and that team has a free defensive substitution for the game. Furthermore, if a player is injured or ejected at anytime during the game in which a team is batting the entire lineup, their spot in the lineup is skipped with no penalty. Once the spot in the lineup is skipped due to an injury, that player is not eligible to return to the game in any capacity.

### *Injuries / Substitutions:*

If a player is injured and no substitute is available, that spot in the lineup will be skipped with no penalty. If an injury occurs during an at bat and the player can't continue the at bat, the next batter in the lineup will take over that at bat and assume the count. If an injury occurs while on the base paths and there are no substitutes available, the player that made the last recorded out will take the place of the injured player on the bases.

### *Re-entry*

If a team does not bat the entire lineup and substitutes are available, we use the standard NFHS re-entry rule. Starters may be re-entered once (including the DH for 13U – 18U), as long as the player occupies their original position in the batting order.

*It is the responsibility of the opposing team to verify the accuracy of the other team's lineup prior to the start of each game. Managers must bring any issues to the attention of a Jackie Robinson Training Complex Tournament Official before the game. If a lineup issue is discovered during the game, the ruling will be that the lineup is corrected at that point for the rest of the game. If it is brought to our staff's attention after the game – there will be no penalty. There will not be a forfeit in this situation since the opposing team is responsible for verifying the other team's lineup prior to the start of the game.*



### *Pitch Count Rules (Pitch Smart Guidelines)*

Below is the maximum number of pitches allowed per day in JRTC tournaments. Players will be required to rest said number of calendar days when reaching pitch limit. Teams will be given pitch count tracking sheets (located on page 20) before the start of their first game. **It is the responsibility of each team's Head Coach to monitor and verify their players' pitch counts**, and to ensure that an accurate, signed pitch count tracking sheet is submitted to a JRTC Tournament Official at the conclusion of each game. Failure of the head coach doing so will result in being ejected for their team's next game. Coaches are encouraged to check pitch counts with the opposing team at the end of each inning. Limits apply to specific tournament age division, not player age. (i.e. 15-year-old player in 17U tournament will go by 17U requirements.)

| Division | Daily Pitch Max | Required Rest (Pitches) |        |        |        |        |
|----------|-----------------|-------------------------|--------|--------|--------|--------|
|          |                 | 0 Days                  | 1 Days | 2 Days | 3 Days | 4 Days |
| 9-10     | 75              | 1-20                    | 21-35  | 36-50  | 51-65  | 66+    |
| 11-12    | 85              | 1-20                    | 21-35  | 36-50  | 51-65  | 66+    |
| 13-14    | 95              | 1-20                    | 21-35  | 36-50  | 51-65  | 66+    |
| 15-16    | 95              | 1-30                    | 31-45  | 46-60  | 61-75  | 76+    |
| 17-18    | 105             | 1-30                    | 31-45  | 46-60  | 61-75  | 81+    |

Once a pitcher reaches his daily maximum limit, he must be removed from the game. If a pitcher reaches the daily maximum limit of pitches in a game during a batter's plate appearance, the pitcher may continue in the game until such plate appearance or the inning ends (i.e. by a third out made by catching a runner stealing), whichever comes first. There is no team penalty for this, but the pitcher must adhere to prescribed pitch counts for the remainder of the event.

If a pitcher reaches a required rest threshold during an at bat and exceeds that threshold in order to complete the at bat, the pitcher's rest requirement will be based on the final pitch count. The pitch count does not revert to the previous rest level. For example, if a 12U pitcher throws a 21st pitch to finish an at bat, they fall into the 21–35 pitch range and must observe 1 day of rest.

If a pitcher is brought into a game sooner than the mandatory calendar days' rest, he becomes an ineligible player. According to NFHS Rule 3.1.1: An ineligible player on defense shall be replaced immediately upon discovery by the umpire or either team. Once discovered by teams or umpires, a JRTC Tournament Official will confirm eligibility. If deemed ineligible, team will have the opportunity to remove player from game. The replacement pitcher will be allowed adequate time to warm up. The first offense will result in an official warning, and any subsequent violations will lead to the ejection of the team's Head Coach from the game. The Tournament Director reserves the right to hand out stiffer penalties resulting from extraordinary circumstances.

A pitcher is only allowed to pitch in one game per day unless pitcher throws 20 or fewer pitches in first game. In that case, pitcher may pitch in 2nd game of day. Pitch totals for both games combined will require prescribed daily limits and required rest. No Pitcher is allowed to pitch 3 games in one day.

No pitcher is allowed to pitch 3 days in a row regardless of pitch counts.



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### *Pitching/Base Path Distance*

| Age Division(s) | Pitching Distance | Base Path Distance |
|-----------------|-------------------|--------------------|
| 9U & 10U        | 46'               | 60'                |
| 11U & 12U       | 50'               | 70'                |
| 13U-18U         | 60'6"             | 90'                |

### *Game Length*

9U-12U: 6 innings (complete game is 4 innings, or time limit or mercy rule reached)

13U-18U: 7 innings (complete game is 5 innings, or time limit or mercy rule reached)

### *Mercy Rule*

9U-12U: 15 runs after 3 innings, 10 runs after 4 innings

13U-18U: 15 runs after 4 innings, 10 runs after 5 innings

### *Pre-Game*

There will be no pre-game practice allowed on the infield. Teams may warm up in the outfield or other open space on the Jackie Robinson Training Complex campus prior to the team's next game.

### *Time between Innings*

Teams shall not take more than two (2) minutes in between innings. Pitchers are permitted to throw 8 warm-up pitches in their first inning of work, and 5 warm-up pitches for every other inning that they pitch in the game.

### *Mound Visits*

Each team is allowed one mound visit per inning. The pitcher must be removed on the second mound visit in an inning for all age groups.

### *Leading/Stealing*

In the 9U, leading off is NOT permitted prior to the pitch crossing home plate. If the runner leaves the base early it is an immediate dead ball call. 1st offense per team will result in a warning, the 2nd and all subsequent offenses the runner will be called out. 9U division batters are not permitted to run to first base on a dropped third strike.

- ❑ In the case of a "throwback tournament," a unanimous decision between all head coaches must be made on whether or not to allow leading, stealing, and running on a drop third strike.

### *Courtesy Runner*

Has to be a player not currently in the lineup, if there is nobody available then it will become the last batted out. The same runner can't be used for both the pitcher and catcher.

### *Line-up Cards*

Teams must provide their own line-up cards and give a copy to the opposing team each game.

### *Official Scorebook*

The home team will keep the official scorebook.

### *Team Uniforms*

Teams are required to wear their own uniforms. Each player on a team must have a unique number displayed on their jersey.

### *Coaches Dress Code*

Coaches are not required to wear a uniform during the games, however they are expected to be dressed appropriately.



### *Metal Spikes*

- 9U-12U divisions are not allowed to wear metal cleats.
- 13U-18U divisions are allowed to wear metal cleats
  - **Field Determination (Artificial Turf/Clay Hybrid Field):** All players are required to wear molded/rubber cleats, turf shoes, or sneakers, with the exception of Pitchers and Catchers while on defense. Pitchers and Catchers are required to change back into molded/rubber cleats, turf shoes, or sneakers when/if they hit.
  - **Field Teamwork (Fully Artificial Turf Field):** All players must wear molded/rubber cleats, turf shoes, or sneakers. No metal cleats are permitted on this field.

### *Skull Caps*

By NFHS rule, skull caps are not permitted for use by catchers in tournaments at the Jackie Robinson Training Complex.

### *Baseballs*

Jackie Robinson Training Complex will provide all game balls. Each team is responsible for retrieving and returning all foul balls and home runs to the home plate umpire.

### *Bat Restrictions*

The Jackie Robinson Training Complex abides by BBCOR and USABat Standards for all tournaments. Coaches are responsible for checking all of their player's bats before playing in the tournament. Penalty for an illegal bat will be the result of the play or an out. The coach will be warned. If any player uses the bat again, the player will be out and the coach will be ejected. The bat will remain with the Tournament Director until the end of the tournament.

- ❑ 9U – 12U: All bats must have the USA Baseball or BBCOR mark designation displayed on the bat.
  - 9U-12U: No other weight or size restrictions for these age groups.
- ❑ 13U: Bats must have the USA Baseball mark or BBCOR mark displayed on the bat.
  - USA Baseball marked bats must not exceed a -5 differential (length to weight).
- ❑ 14U – 18U: BBCOR marked bats with a -3 differential (length to weight) only
- ❑ Wood bats and composite bats are permitted in all of our tournaments.
- ❑ If 13U & 14U divisions are merged, all teams will abide by the 14U bat regulations, unless a matchup is being played versus two 13U teams.
- ❑ We will be following this website, [USABat | USABat – USA Baseball's Youth Bat Performance Standard](#) on if a bat is deemed legal to use for the 9U-13U divisions requiring USABats. If you have questions on a bat, look on there, but also contact the Tournament Director.
- ❑ USSSA 1.15 BPF stamped bats are **NOT PERMITTED** for any divisions in Jackie Robinson Training Complex tournaments.

### *Slash Bunt*

For the 12U and under age groups, a slash bunt (aka butcher boy) is illegal and the player will be called out if this play is attempted. A slash bunt is defined as a player showing bunt at any time during the pitch and then swinging at that same pitch.

### *Bat Boy*

Teams are permitted to have one bat boy. Batboys must wear a helmet at all times and must sign a release form before the first game.

### *Protests*

Protests are permitted at time of incident only. Games must be stopped and will not continue under protest. A coach of the protesting team must contact a tournament representative immediately or call the Tournament Director directly. The



Tournament Committee will rule immediately on all protests. A game should never be stopped for umpire judgment calls as those cannot be protested.

### **Forfeits**

If a team forfeits a pool play game at any point during the tournament, they are not eligible for any type of championship play. *The Tournament Director reserves the right to review this rule.* The final score of a forfeited game will be 0-6 in 9U-12U, and 0-7 in 13U-18U. If a team forfeits mid game, and the score differential at the end of the last completed inning is larger than 6 or 7 runs respectively, then the winning team will earn the run differential and have no runs against them.

### **Ejections**

These penalties are for “ordinary ejections”. The Tournament Director, in consultation with the Chief Umpire, reserves the right to hand out stiffer penalties for ejections resulting from extraordinary circumstances (fighting, contact with umpire, etc.) Any person ejected from a second game of a tournament shall be suspended for the remainder of the tournament.

- ❑ **Player:** Any player ejected from a game will immediately be confined to the dugout area for the remainder of the game. If the Umpire/Tournament Director deems necessary, the player can be asked to leave the vicinity of the playing field.
- ❑ **Coaches & Spectators:** Any coach and/or spectator ejected from a game shall immediately remove him/herself from the vicinity of the playing field and/or grandstands for the remainder of the game (this means the offending individual shall not be seen or heard for the duration of the game).
  - o Coaches will be responsible for their fans. If a fan is not conducting themselves in an unsportsmanlike manner the fan and /or the coach will be ejected from the game

Any person ejected from a game WILL BE SUSPENDED FOR THE NEXT GAME\*

*\*Judgment call will be made by the Tournament Director, in consultation with the Chief Umpire, if a greater punishment should be given.*

### **Home Team/Dugout Designation**

There is no specific dugout designated for Home and Away Teams. Dugouts are first come first serve.

- ❑ **Pool Play:** Home team will be determined by a coin flip\*.
- ❑ **Championship Play:** The team which is the higher seed will be the home team. A coin flip will determine the home team if both teams are the same seed\*.

*\*Umpires do not need to be present for the coin flip between coaches.*

### **Pool Protection**

During the first round of single elimination play of a tournament we will use “pool protection” for every team’s first playoff game when applicable so that a team will not play another team that they faced during pool play.

*\*The Tournament director reserves the right to review this rule, which will be overturned if enacting Pool Protection causes multiple high seeds to play each other (e.g., Pool A 1-Seed vs Pool B 1-Seed) or if enacting Pool Protection interferes with a high seed receiving a Bye (applicable in 3-game guarantee formats).*

### **Time Limits**

The clock starts at the end of the initial plate meeting, and ends at the last out of an inning. Games can go into extra innings as long as the time limit has not expired. If the time limit is reached during an inning, that inning will be the last one of the game. **Time limits may be reduced or adjusted at the tournament director’s discretion in certain circumstances.**

- ❑ Pool play
  - o 9U-12U: 1:30 (one hour and thirty minutes)
  - o 13U-18U: 1:45 (one hour and forty-five minutes)



- If the home team is winning after the top half of the last inning, they will be declared the winner of the game and will not hit in the bottom half of the last inning. The game will end at the moment the home team scores the winning run, or the moment of their third out.
- ❑ Semi-Final
  - 9U-12U: 1:45 (one hour and forty-five minutes)
  - 13U-18U: 2:00 (two hours)
- ❑ Championship Game
  - 9U-18U: NO TIME LIMIT

### ***Tie Games***

When a tie game occurs, Jackie Robinson Training Complex will use the following methods depending on what type of game it is.

- ❑ Pool play: A tie game in pool play equals  $\frac{1}{2}$  a win and  $\frac{1}{2}$  a loss for both teams toward their overall record/winning percentage. Therefore, a team that is 2-0-1 would have a winning percentage of .883 and a team with a 2-1-0 record would have a winning percentage of .667.
- ❑ Semi-Final and Championship Games: Games that are tied when the time limit is invoked will go to a tiebreaker. Starting with the top of the next inning and each half-inning thereafter, the offensive team shall begin its turn at bat with, and the player who made the last out the previous inning being placed on second base. There will be 0 outs to start each half inning, and both teams will get a chance to bat.

### ***Postponed or Suspended Championship Games***

- ❑ If two teams playing in the championship game are the same seed from different divisions and one inning is not completed in the game, then we would revert back to the tie-breaking system in place.
- ❑ If the championship game starts and is not able to complete due to weather/ darkness and there is no time to resume, the game would be considered official at the end of the last complete inning. If tied at the end of the last complete inning then both teams will be named co-champions.

### ***2 Team Tie-Breaker Format***

When two teams have the same record and/or winning percentage, we will use the following tie-breaker system.

- 1) Head-to-head results (if applicable)
- 2) Fewest runs allowed in all pool games.
- 3) Runs Scored
- 4) Coin flip

### ***3+ Team Tie-Breaker Format***

When three or more teams have all played against each other and have the same record and/or winning percentage, we will use the following tie breaker system:

1. Fewest runs allowed in games played between teams that are tied.
  2. Fewest runs allowed in all pool games.
  3. Runs Scored in all pool games.
  4. Coin flip
- ❑ Once a highest seed is determined, revert back to the *3+ Team Tie-Breaker* or *2 Team Tie-Breaker* format to determine the remaining seeding positions.

If the three or more teams have the same record and/or winning percentage but DID NOT all play each other, then the tied teams are ranked based on:

1. Head-to-Head (if one of the tied teams beat *all* of the other tied teams)



2. Fewest runs allowed in all pool games.
3. Runs scored in all pool games.
4. Coin flip

**\* To further clarify the first step in our 3+ team tie-breaker format (when all teams have played each other), please see the example below.**

EX. We will use three MLB teams to simplify – The Yankees, Red Sox and Blue Jays are all tied for 1<sup>st</sup> place. All three teams played each other twice and all came out with a 1-1 record.

- The Dodgers beat the Red Sox 7-2 and lost to the Blue Jays 3-6.
- The Red Sox lost to the Dodgers 2-7 and beat the Blue Jays 6-4.
- The Blue Jays beat the Dodgers 6-3 and lost to the Red Sox 4-6.

This means...

- The Dodgers allowed 8 runs (2+6=8)
- The Red Sox allowed 11 runs (7+4=11)
- The Blue Jays allowed 9 runs (3+6=9)
- The Dodgers allowed the fewest runs between the teams that are tied. Therefore, they'd advance.
- The Red Sox beat the Blue Jays, so the Red Sox would advance as the 2 seed.

### ***Food and Drink***

- Communal water and sport drink coolers/jugs are prohibited. All players and coaches must utilize individualized water bottles.
- Sunflower seeds, bubble gum and spitting are prohibited in the dugout and on the playing surface.
- Concessions stands will be open during various hours of the tournament at the Jackie Robinson Training Complex. Locations include at the Quad, between Fields Teamwork and Determination, and Holman Stadium.

### ***Awards***

A team trophy and individual awards will be presented to the championship and runner-up teams in each age division.

### ***Admission/Gate Fee***

Jackie Robinson Training Complex uses contactless admission. With applicable tournaments, teams will be charged a one-time team gate fee, which will be paid prior to the tournament. The amount of the team gate fee will vary by duration of event. Should the tournament be cancelled and no games are played, the team gate fee will be refunded. Once a team has played the gate fee will be non-refundable.

### ***Spectators***

- Bleachers are available at each field for spectator seating.
- Spectators may also bring portable chairs into the complex. Small pop-up tents are permitted provided they do not obstruct the view of other spectators, or high traffic areas.
- Parents and spectators are not permitted in the dugouts or on the fields.
- Violations of safety protocols by parents/guardians or spectators may result in potential removal from the premises.

### ***Merchandise***

Jackie Robinson Training Complex merchandise will be on sale during the tournament at the gift shop located at Holman Stadium, at the Villas Front Desk, and at other various locations around the campus.

### ***Approved Tournament Hotel Information***

Jackie Robinson Training Complex has partnered with several area hotels to assure that your group enjoys their stay in Vero Beach. All teams must stay at one of our approved hotels in order to participate in the tournament. To view a list of approved tournament hotels please see the information provided in this packet, or visit the tournament homepage.



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### ***Medical Personnel***

Jackie Robinson Training Complex does not have any medical personnel on site for its youth baseball tournaments. Injury ice is available at the nearest concession stand.

### ***Tournament Schedule Release***

Preliminary game schedules will be available on the tournament website and emailed to the team contact and head coach the Wednesday prior to the tournament start date.



# Jackie Robinson Training Complex 2027 Rules Summary Sheet



| Rule                                  | 9U                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | 10U                                      | 11U                                      | 12U                                      | 13U                                      | 14U-18U                                  |
|---------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------|------------------------------------------|------------------------------------------|------------------------------------------|------------------------------------------|
| Base Distance                         | 60'                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | 60'                                      | 70'                                      | 70'                                      | 90'                                      | 90'                                      |
| Pitching Distance                     | 46'                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | 46'                                      | 50'                                      | 50'                                      | 60' 6"                                   | 60' 6"                                   |
| Game Length                           | 6 innings                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | 6 innings                                | 6 innings                                | 6 innings                                | 7 innings                                | 7 innings                                |
| Complete Game                         | 4 innings                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | 4 innings                                | 4 innings                                | 4 innings                                | 5 innings                                | 5 innings                                |
| Time Limit                            | 1:30                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 1:30                                     | 1:30                                     | 1:30                                     | 1:45                                     | 1:45                                     |
|                                       | <b>15 minutes added to time limit for Semi-Final Games. No time limit for Championship Game.</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                          |                                          |                                          |                                          |                                          |
| Leading Off                           | *Crosses Plate                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Yes                                      | Yes                                      | Yes                                      | Yes                                      | Yes                                      |
| Stealing                              | *Crosses Plate                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Yes                                      | Yes                                      | Yes                                      | Yes                                      | Yes                                      |
|                                       | <b>*Immediate dead ball call if the runner leaves too early (1st offense - Warning, 2nd offense - Runner is out)</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                          |                                          |                                          |                                          |                                          |
| Run on Dropped 3 <sup>rd</sup> Strike | No                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | Yes                                      | Yes                                      | Yes                                      | Yes                                      | Yes                                      |
| Mercy Rule                            | 15 after 3 innings<br>10 after 4 innings                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | 15 after 3 innings<br>10 after 4 innings | 15 after 3 innings<br>10 after 4 innings | 15 after 3 innings<br>10 after 4 innings | 15 after 4 innings<br>10 after 5 innings | 15 after 4 innings<br>10 after 5 innings |
| Bats                                  | USABat                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | USABat or BBCOR                          | USABat or BBCOR                          | USABat or BBCOR                          | USABat or BBCOR<br>(-3 or -5 diff)       | BBCOR<br>(-3 diff)                       |
|                                       | <b>*Wood bats and composite bats are permitted in all Jackie Robinson Training Complex tournaments*</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                          |                                          |                                          |                                          |                                          |
|                                       | <b>*9U-13U: All bats not listed on the USABat Approved Bat List OR stamped with BBCOR certification are deemed illegal and are not allowed to be used in any tournament games at the Jackie Robinson Training Complex. There will be consequences if caught using an illegal bat.*</b>                                                                                                                                                                                                                                                                                                                           |                                          |                                          |                                          |                                          |                                          |
| Cleats                                | Rubber                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | Rubber                                   | Rubber                                   | Rubber                                   | Rubber/Metal                             | Rubber/Metal                             |
| Lineups                               | <b>9U-12U:</b> Anywhere from 9 to the whole roster can bat in the lineup (no DH)<br><b>13U-18U:</b> Anywhere from 9 to the whole roster can bat in the lineup with the option of using 1 DH<br><b>*Teams that choose to bat the entire roster will have free defensive substitution during that game. Any player starting in the lineup but not in the field is an EH and is considered a defensive starter for substitution purposes. It is each team's responsibility to check the opposing team's lineup prior to the game and call for a Jackie Robinson Training Complex Official if there is an issue.</b> |                                          |                                          |                                          |                                          |                                          |
| Roster                                | Rosters are limited to 20 players and 4 coaches. No exception will be made. Rosters are locked upon the start of the team's first tournament game.                                                                                                                                                                                                                                                                                                                                                                                                                                                               |                                          |                                          |                                          |                                          |                                          |
| Re-Entry                              | Starters may be re-entered one time as long as the player occupies their original position in the batting order.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                          |                                          |                                          |                                          |                                          |
| Courtesy Runner                       | Has to be a player not currently in the lineup. If there is no one available, then it will become the last batted out. The same runner cannot be used for both pitcher and catcher.                                                                                                                                                                                                                                                                                                                                                                                                                              |                                          |                                          |                                          |                                          |                                          |
| Ejections                             | Any person ejected from a game WILL BE SUSPENDED FOR THE NEXT GAME*                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                          |                                          |                                          |                                          |                                          |



# Jackie Robinson Training Complex

## 2027 Rules Summary Sheet

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Any person that is ejected from a second game shall be suspended for the remainder of the tournament.

*\*Judgment call will be made by Tournament Director and Chief Umpire*

**The tournament committee reserves the right to hand out stiffer penalties for ejections resulting from extraordinary circumstances.**



JRTC Tournament Official Pitch Count Sheet

Game Date: \_\_\_\_\_ Game Time: \_\_\_\_\_ Game Field: \_\_\_\_\_

Team Name: \_\_\_\_\_ Score: \_\_\_\_\_

Opposing Team Name: \_\_\_\_\_ Score: \_\_\_\_\_

| Uniform Number | Player Name | # of Pitches |
|----------------|-------------|--------------|
|                |             |              |
|                |             |              |
|                |             |              |
|                |             |              |
|                |             |              |
|                |             |              |
|                |             |              |

Head Coach Name: \_\_\_\_\_

Head Coach Signature: \_\_\_\_\_

\_\_\_\_\_

*For JRTC Internal Use*

Tournament Supervisor Name: \_\_\_\_\_

Tournament Supervisor Signature: \_\_\_\_\_