



2020 Tournament Policies

Tournament Payment Policy

Failure to abide by these policies may result in the forfeiture of a tournament spot.

- Acceptance into the tournament is only after Jackie Robinson Training Complex receives and processes the full entry fee.
- Once your team is accepted in the tournament, there will be no refunds given. If your team chooses to not participate after you have been accepted, you will be given the option to transfer the balance towards the entry fee of a future tournament during the same calendar year.
- Jackie Robinson Training Complex offers discounts to clubs that have three or more teams participating in the same tournament. Please inquire within for details.
- Any payments to Jackie Robinson Training Complex must be by card, cash, or cashier's check. Jackie Robinson Training Complex does not accept personal checks.

Restructuring of Age Divisions

If not enough teams are registered within a specific age bracket, the Tournament Director will notify the participants as soon as possible. The participants will be given the option to:

- Play up in another age division
- Credit the entry fee paid to a future tournament

Inclement Weather Policy

Jackie Robinson Training Complex youth baseball tournaments may be played in adverse weather conditions. If that situation occurs the Tournament Director has the authority to:

- Change the tournament format as he/she sees fit in order to complete the tournament in the scheduled time period
- Cancel or not complete any pool play game that has no bearing on advancement to championship play
- Cancel consolation round games in order to assure that the championship round is completed

Lightning Policy

Jackie Robinson Training Complex utilizes lightning detection devices that allows for the implementation of a consistent policy regarding the suspension of games. On days/times when a storm is anticipated, lightning detection device will be monitored by the staff.

- When a lightning storm approaches within 8-20 miles, Jackie Robinson Training Complex staff will continuously monitor the storm activity and prepare for a possible suspension of games.
- When lightning is detected within eight miles, all games will be suspended. At that time, players, coaches and spectators should proceed to the safest possible place.
- Games will resume once the lightning has moved outside of the eight mile radius from the complex for a period of 15 minutes.
- It should be noted that lightning could be visible more than 20 miles away. These observations should alert everyone that a storm may be approaching; however it does not necessitate the suspension of play.

Hotel Accommodation Policy

Teams that require hotel rooms during the tournament must stay at the Jackie Robinson Training Complex Villas, or an approved partner hotel. Teams that choose to stay at a property other than a partner hotel will be charged with an fee (\$300 for 1-3 day tournaments, \$500 for 4+ day tournaments), and required to submit that payment before the start of the tournament.



Team Insurance Requirements

Throughout the Term of this Agreement (including any extensions thereof) and for a period of six (6) months after its termination or expiration, Licensee will provide and maintain in full force and effect without interruption, at its sole cost and expense, Insurance coverage of the types and in the amounts set forth below and incorporated by reference herein. In addition, Licensee will be responsible for ensuring that any and all of its agents, contractors and its contractors' subcontractors utilized in connection with the Event will maintain the minimum insurance coverage as set forth below: Commercial Insurance Services Office (or its equivalent) occurrence based Commercial General Liability Insurance Policy, providing coverage for bodily injury and property damage and personal and advertising injury including contractual liability and products/completed operations liability coverage with minimum limits of:

\$1,000,000 Each Occurrence;

\$2,000,000 General Aggregate;

\$2,000,000 Products/Completed Operations Aggregate.

We need to be added to the policy as an additional insured and listed as the certificate holder. Please list the following in the certificate holder box:

Verotown LLC.

3901 26th St

Vero Beach, FL 32960

We also need this additional statement added to either the description of operations box or attached. Contact your insurance provider to have this added to your insurance certificate. Please add this statement exactly how it is written:

Verotown, LLC and each of their subsidiaries or affiliated entities, any entity which, now or in the future, controls, is controlled by, or is under common control with the Major League Baseball Clubs or the Office of the Commissioner of Baseball, and its and their directors, officers and employees is listed as an additional insured.

If any policies are written on a claims-made basis, Licensee shall maintain such coverage for a period of three (3) years after termination of the Agreement and provide evidence of such coverage on an annual basis during the three (3) year period. All insurance policies must be issued by an admitted insurance carrier with an A.M. Best rating of A-8 or better. The Indemnified Parties, and each of their subsidiaries or affiliated entities, any entity which, now or in the future, controls, is controlled by, or is under common control with the Major League Baseball Clubs or the Office of the Commissioner of Baseball, and its and their directors, officers and employees ("Additional Insured") must be named as additional insured under the Commercial General Liability and Umbrella Liability Policies. Additional insured coverage shall be extended to include products-completed operations coverage. All liability insurance policies must provide Cross Liability coverage (separation of insured or severability of interest provisions). The Commercial General Liability policy shall include no third-party-over action exclusions or similar endorsements or limitations. Further, coverage for the Additional Insured shall apply on a primary and non-contributory basis irrespective of any other insurance, whether collectible or not. No policy shall contain a self-insured retention. No policy shall contain a deductible in excess of twenty-five thousand dollars (\$25,000) and any/all deductibles shall be the sole responsibility of the Licensee and shall not apply to the Additional Insured. All policies shall be endorsed to provide a waiver of subrogation in favor of the Additional Insured. Licensee shall provide Licensor with at least thirty (30) days' written notice if any of the required policies are cancelled or not renewed. Licensee shall furnish Licensor with certificates of insurance evidencing compliance with all insurance provisions noted above prior to the commencement of the use of the Premises. Licensee shall provide Licensor with copies of its insurance policies and/or endorsements upon request. The insurance requirements set forth will in no way modify, reduce, or limit the indemnification herein made by Licensee. Any actions, errors or omissions that may invalidate coverage for Licensee Parties shall not invalidate or prohibit coverage available to the Additional Insured. Receipt by Licensor of a certificate of insurance, endorsement or policy of insurance which is more restrictive than the contracted for insurance shall not be construed as a waiver or modification of the insurance requirements above or an implied agreement to modify same, nor is any verbal agreement to modify same permissible or binding.



Suspended/Regulation Games Policy

In the event that a game is stopped because of weather or other reason, the following applies:

- If a game is suspended due to weather / darkness before becoming a regulation game (4 complete innings for a 6 inning game or 5 complete innings for a 7 inning game), it will be considered a suspended game and will be resumed (if possible) from the point of suspension at the earliest time available.
- If a game is suspended after it has become a regulation game, it shall be ruled a complete game
- Suspended / Regulation Games Policy Games that do not make it to the time limit, it will be considered complete and official at the end of the last complete inning.

Tournament Refund Policy

The game guarantee does not apply to games not played due to forfeits or inclement weather. Under normal circumstances each team will play the guaranteed number of games; however Jackie Robinson Training Complex is not responsible for teams that forfeit games or games lost due to inclement weather.

Weather Related Refund Policy

If no games are completed, teams will be given the option of a full refund of the entry fee, or a credit to a future Jackie Robinson Training Complex tournament. There are no refunds or credits after a team has started their second game.

Age Determination Policy

The following chart is to be used to determine the age division your team will play in for Jackie Robinson Training Complex's 2020 tournaments. **All players must be the proper age as of May 1 of each year or by their grad year for 16U and 18U. A breakdown of this determination is below.**

16U Division

Players who turn 17 prior to May 1 of the current season are not eligible unless they are a sophomore in High School. Also, any player turning 18 prior to August 1 will not be eligible. Players who are 16u are eligible for this division regardless of their grade.

18U Division

Players who turn 19 prior to May 1 of the current season are not eligible unless they are a senior in High School. Also, any player turning 20 prior to August 1 will not be eligible. Players who are 18u are eligible for this division regardless of their grade.

****All grade-based players must have a copy of their birth certificate, current report card, or official school ID with grade, or any official government document stating the grade.****

<u>Age Division</u>	<u>Born on or After</u>	<u>Grad Year</u>	<u>Can't Turn; Prior To</u>
9U	May 1, 2010	NA	NA
10U	May 1, 2009	NA	NA
11U	May 1, 2008	NA	NA
12U	May 1, 2007	NA	NA
13U	May 1, 2006	NA	NA
14U	May 1, 2005	NA	NA
16U	May 1, 2003	2022	18; August 1, 2020
18U	May 1, 2001	2020	20; August 1, 2020



2020 Tournament Information & Rules

Unless otherwise noted, all Jackie Robinson Training Complex tournaments will be governed by National Federation High School (NFHS) rules. The following exceptions to National Federation rules apply:

Lineups

- **9U – 13U Tournaments:** 9 bat format in which all nine position players must be in the batting lineup. 9U – 13U teams also have the option to bat more than 9.
 - **Example:** if a 9U – 13U team has 12 players on their roster, they have the ability to bat 9, 10, 11 or their entire lineup. A team in this situation could bat 9 with 3 substitutions; bat 10 with 2 substitutions; bat 11 with 1 substitute; or bat all 12 players with no substitutes
 - All players starting in the lineup but not in the field are extra hitters (EH), which are considered defensive starters for substitution purposes.
- **14U – 18U Tournaments:** Teams may bat anywhere from 9 players to the whole roster, and have the option of using 1 DH (Designated hitter) for any position player. The number of batters in your lineup must stay the same throughout the game.
 - **Example:** If you have 14 players on your roster, you can bat anywhere from 9 players to 14 players. If you bat 12 players you will have 2 substitutes available and the lineup must stay at 12 players for that game.
 - All players starting in the lineup but not in the field are extra hitters (except the DH) which are considered defensive starters for substitution purposes. The DH and the player being hit for are locked together in the same spot in the lineup for substitution purposes.

Batting the entire lineup

When a team chooses to bat the entire lineup, each player is considered a starter and that team has a free defensive substitution for the game. Furthermore, if a player is injured or ejected at anytime during the game in which a team is batting the entire lineup, their spot in the lineup is skipped with no penalty. Once the spot in the lineup is skipped due to an injury, that player is not eligible to return to the game in any capacity.

Injuries / Substitutions:

If a player is injured and no substitute is available, that spot in the lineup will be skipped with no penalty. If an injury occurs during an at bat and the player can't continue the at bat, the next batter in the lineup will take over that at bat and assume the count. If an injury occurs while on the base paths and there are no substitutes available, the player that made the last recorded out will take the place of the injured player on the bases.

Re-entry

If a team does not bat the entire lineup and substitutes are available, we use the standard NFHS re-entry rule. Starters may be re-entered once (including the DH for 14U – 18U), as long as the player occupies their original position in the batting order.

It is the responsibility of the opposing team to verify the accuracy of the other team's lineup prior to the start of each game. Managers must bring any issues to the attention of a Jackie Robinson Training Complex Tournament Official before the game. If a lineup issue is discovered during the game, the ruling will be that the lineup is corrected at that point for the rest of the game. If it is brought to our staff's attention after the game – there will be no penalty. There will not be a forfeit in this situation since the opposing team is responsible for verifying the other team's lineup prior to the start of the game.



Pitching/Base Path Distance

Age Division(s)	Pitching Distance	Base Path Distance
9U & 10U	46'	60'
11U & 12U	50'	70'
13U-18U	60'6"	90'

Game Length

9U-12U: 6 innings (complete game is 4 innings)
13U-18U: 7 innings (complete game is 5 innings)

Mercy Rule

9U-12U: 15 runs after 3 innings, 10 runs after 4 innings
13U-18U: 15 runs after 4 innings, 10 runs after 5 innings

Pre-Game

There will be no pre-game practice allowed on the infield. Teams may hit in the batting tunnels prior to games on a first come-first served basis, and/or warm up in the outfield or other open space on the Jackie Robinson Training Complex campus prior to the team's next game.

Time between Innings

Teams shall not take more than two (2) minutes in between innings. Pitchers are permitted to throw 8 warm-up pitches in their first inning of work, and 5 warm-up pitches for every other inning that they pitch in the game.

Mound Visits

Each team is allowed one mound visit per inning. The pitcher must be removed on the second mound visit in an inning for all age groups.

Leading/Stealing

In the 9U division, leading off is NOT permitted prior to the pitch crossing home plate. If the runner leaves the base early it is an immediate dead ball call. 1st offense per team will result in a warning, the 2nd and all subsequent offenses the runner will be called out. 9U division batters are not permitted to run to first base on a dropped third strike.

- In the case of a "throwback tournament," a unanimous decision between all head coaches must be made on whether or not to allow leading, stealing, and running on a drop third strike.

Courtesy Runner

Has to be a player not currently in the lineup, if there is nobody available then it will become the last batted out. The same runner can't be used for both the pitcher and catcher.

Pitching Limitations

There are no specific pitching limitations. The responsibility lies with the coaches and parents to ensure that each player's health and development is properly maintained.

Line-up Cards

Teams must provide their own line-up cards and give a copy to the opposing team each game.

Official Scorebook

The home team will keep the official scorebook.

Team Uniforms

Teams are required to wear their own uniforms. Each player on a team must have a unique number displayed on their jersey.



Coaches Dress Code

Coaches are not required to wear a uniform during the games, however they are expected to be dressed appropriately.

Metal Spikes

9U-12U divisions are not allowed to wear metal cleats.

Baseballs

Jackie Robinson Training Complex will provide all game balls. The home plate umpire will bring the game balls to the field. Each team is responsible for retrieving and returning all foul balls and home runs to the home plate umpire.

Skull Caps

By NFHS rule, skull caps are not permitted for use by catchers in tournaments at Jackie Robinson Training Complex.

Bat Restrictions

Coaches are responsible for checking all of their player's bats before playing in the tournament. Penalty for an illegal bat will be the result of the play or an out. The coach will be warned. If any player uses the bat again, the player will be out and the coach will be ejected. The bat will remain with the Tournament Director until the end of the tournament.

- 9U – 13U: All bats must have either the BPF 1.15 or BBCOR designation displayed on the bat. No other weight or size restrictions for these age groups
- 14U – 18U: BBCOR designated bats with a -3 differential (length to weight) only
- Wood bats and composite bats are permitted in all of our tournaments.
- If 13U & 14U divisions are merged, all teams will abide by the 13U bat regulations
- We will be following this website, <https://www.justbatreviews.com/buying-guide/illegal-bats-list/>, on if a bat is deemed illegal to use. If you have questions on a bat, look on there, but also contact the Tournament Director.
- ON THE WEBSITE ABOVE, THE BATS THAT ARE LISTED NEXT ARE THE BATS DEEMED ILLEGAL. THE 2017 BLUE DEMARINI CF ZEN 2 ¾ DROP 10 BAT, 2017 GREEN DEMARINI CF ZEN 2 ¾ DROP 8, 2018 EASTON USA GHOST X 30INCH/20OZ., AND DIRTY SOUTH BATS KAMO DROP 8 AND DROP 10 BATS. ALL WILL NOT BE ALLOWED TO BE USED IN JACKIE ROBINSON TRAINING COMPLEX TOURNAMENTS.

Bat Boy

Teams are permitted to have one bat boy. Batboys must wear a helmet at all times and must sign a release form before the first game.

Protests

Protests are permitted at time of incident only. Games must be stopped and will not continue under protest. A coach of the protesting team must contact a tournament representative immediately or call the Tournament Director directly. The Tournament Committee will rule immediately on all protests. A game should never be stopped for umpire judgment calls as those cannot be protested.

Forfeits

If a team forfeits a pool play game at any point during the game, they are not eligible for any type of championship play. *The Tournament Director reserves the right to review this rule.* The final score of a forfeited game will be 0-6 in 9U-12U, and 0-7 in 13U-18U. If a team forfeits mid games, and the score differential at the end of the last completed inning is larger than 6 or 7 runs respectively, then the winning team will earn the run differential and have no runs against them.

Ejections

These penalties are for "ordinary ejections". The Tournament Director and Chief Umpire reserve the right to hand out stiffer penalties for ejections resulting from extraordinary circumstances (fighting, contact with umpire, etc.) Any person ejected from a second game of a tournament shall be suspended for the remainder of the tournament.



- **Player:** Any player ejected from a game will immediately be confined to the dugout area for the remainder of the game. If the Umpire/Tournament Director deems necessary, the player can be asked to leave the vicinity of the playing field.
- **Coaches & Spectators:** Any coach and/or spectator ejected from a game shall immediately remove him/herself from the vicinity of the playing field and/or grandstands for the remainder of the game (this means the offending individual shall not be seen or heard for the duration of the game).
 - Coaches will be responsible for their fans. If a fan is not conducting themselves in an unsportsmanlike manner the fan and /or the coach will be ejected from the game

Any person ejected from a game WILL BE SUSPENDED FOR THE NEXT GAME*

**Judgment call will be made by Tournament Director and Chief Umpire if a greater punishment should be given.*

Home Team/Dugout Designation

There is no specific dugout designated for Home and Away Teams. Dugouts are first come first serve.

- **Pool Play:** Home team will be determined by a coin flip*.
- **Championship Play:** The team which is the higher seed will be the home team. A coin flip will determine the home team if both teams are the same seed*.

**Umpires do not need to be present for the coin flip between coaches.*

Pool Protection

During the first round of single elimination play of a tournament we will use "pool protection" when applicable so that a team will not play another team that they faced during pool play.

Time Limits

The clock starts at the end of the initial plate meeting, and ends at the last out of an inning. Games can go into extra innings as long as the time limit has not expired. If the time limit is reached during an inning, that inning will be the last one of the game.

- **Pool play**
 - 9U-12U: 1:45 (One hour and forty-five minutes)
 - 13U-18U: 2:00 (two hours)
 - If the home team is winning after the top half of the last inning, they will be declared the winner of the game and will not hit in the bottom half of the last inning. The game will end at the moment the home team scores the winning run, or the moment of their third out.
- **Championship play**
 - 9U-12U: 2:00 (two hours)
 - 13U-18U : 2:15 (two hours and fifteen minutes)
- **Championship Game**
 - 9U-18U: NO TIME LIMIT

Tie Games

When a tie game occurs, Jackie Robinson Training Complex will use the following methods depending on what type of game it is.

- **Pool play:** A tie game in pool play equals ½ a win and ½ a loss for both teams toward their overall record/winning percentage. Therefore, a team that is 2-0-1 would have a winning percentage of .883 and a team with a 2-1-0 record would have a winning percentage of .667.
- **Championship Play (Excluding Championship Game):** Games that are tied when the time limit is invoked will go to a tiebreaker. Starting with the top of the next inning and each half-inning thereafter, the offensive team shall begin its turn at bat with, and the player who made the last out the previous inning being placed on second base. There will be 0 outs to start each half inning, and both teams will get a chance to bat.

Championship games do not have a time limit, and will go into extra innings until a champion is determined.



Elimination games

- If tied at the end of the last complete inning, the higher seed would advance.
- If tied at the end of the last complete inning and the two teams are the same seed from different divisions entering the game, we would revert back to the tie-breaking system in place.
- If two teams playing in the championship game are the same seed from different divisions and one inning is not completed in the game, then we would revert back to the tie-breaking system in place.
- If the championship game starts and is not able to complete due to weather/ darkness and there is no time to resume, the game would be considered official at the end of the last complete inning. If tied at the end of the last complete inning then both teams will be named co-champions.

2 Team Tie-Breaker Format

When two teams have the same record and/or winning percentage, we will use the following tie-breaker system.

- 1) Head-to-head results (if applicable)
- 2) Fewest runs allowed in games played between teams tied.
- 3) Fewest runs allowed in all pool games.
- 4) Runs Scored
- 5) Coin flip

3+ Team Tie-Breaker Format

When three or more teams have the same record and/or winning percentage, we will use the following tie breaker system

- If one team has not lost to the other teams with the same record, that team is ranked the highest out of the tied teams. (Even if all tied teams have not played each other)
- If all tied teams have the same record against each other, then the tied teams are ranked based:
 1. Fewest runs allowed in games played between teams that are tied.
 2. Fewest runs allowed in all pool games.
 3. Runs Scored
 4. Coin flip
- If two of the teams are still tied on this basis, go through the *2 Team Tie Breaker Format*

*** To further clarify the first step in our 3+ team tie-breaker format, please see the example below.**

EX. We will use three MLB teams to simplify – The Yankees, Red Sox and Blue Jays are all tied for 1st place. All three teams played each other twice and all came out with a 1-1 record.

- The Dodgers beat the Red Sox 7-2 and lost to the Blue Jays 3-6.
- The Red Sox lost to the Dodgers 2-7 and beat the Blue Jays 6-4.
- The Blue Jays beat the Dodgers 6-3 and lost to the Red Sox 4-6.

This means...

- The Dodgers allowed 8 runs ($2+6=8$)
- The Red Sox allowed 11 runs ($7+4=11$)
- The Blue Jays allowed 9 runs ($3+6=9$)
- The Dodgers allowed the fewest runs between the teams that are tied. Therefore, they'd advance.

Dugout Water

Water fountains will be provided at all fields for the players and coaches. In the case a water fountain is broken, a water cooler and cups will be provided.

Awards

A team trophy and individual awards will be presented to the championship and runner-up teams in each age division.



Admission/Gate Fee

There will be a spectator admission charge to attend Jackie Robinson Training Complex's tournaments. Admission tickets will be sold at the Jackie Robinson Training Complex entrance gate. This is a per-person admission charge and not a parking charge (there is no charge to park). Only players and coaches listed on the official team roster will be exempt from the admission charge.

Spectator Seating

Bleachers are available at each field for spectator seating. Spectators may also bring portable chairs into the complex. Small pop-up tents are permitted provided they do not obstruct the view of other spectators, or high traffic areas.

Concessions

Concession stands will be located throughout Jackie Robinson Training Complex for your convenience. Guests will not be permitted to bring any outside food or beverage into the complex. Each team will be allowed to bring a cooler into the dugout with drinks for players.

Merchandise

Jackie Robinson Training Complex merchandise will be on sale during the tournament at the gift shop located at Holman Stadium, the Villas Front Desk and at other various locations around the campus.

Partner Hotel Information

Jackie Robinson Training Complex has partnered with several area hotels to assure that your group enjoys their stay in Vero Beach. All teams must stay at one of our approved hotels in order to participate in the tournament. To view a list of approved tournament hotels please see the information provided in this packet, or visit the tournament homepage.

Medical Personnel

Jackie Robinson Training Complex does not have any medical personnel on site for its youth baseball tournaments. Injury ice is available at the nearest concession stand.

Tournament Schedule Release

Preliminary game schedules will be available on the tournament website and emailed to the team contact and head coach the Wednesday prior to the tournament start date.



Jackie Robinson Training Complex

2020 Rules Summary Sheet



Rule	9U	10U	11U	12U	13U	14U-18U
Base Distance	60'	60'	70'	70'	90'	90'
Pitching Distance	46'	46'	50'	50'	60' 6"	60' 6"
Game Length	6 innings	6 innings	6 innings	6 innings	7 innings	7 innings
Complete Game	4 innings	4 innings	4 innings	4 innings	5 innings	5 innings
Time Limit	1:45 *2:00	1:45 *2:00	1:45 *2:00	1:45 *2:00	2:00 *2:15	2:00 *2:15
	*Time limit is extended for games in Championship Play (quarterfinals & semifinals). No time limit for Championship Game.					
Leading Off	*Crosses Plate	Yes	Yes	Yes	Yes	Yes
Stealing	*Crosses Plate	Yes	Yes	Yes	Yes	Yes
	*Immediate dead ball call if the runner leaves too early (1st offense - Warning, 2nd offense - Runner is out)					
Run on Dropped 3 rd Strike	No	Yes	Yes	Yes	Yes	Yes
Mercy Rule	15 after 3 innings 10 after 4 innings	15 after 3 innings 10 after 4 innings	15 after 3 innings 10 after 4 innings	15 after 3 innings 10 after 4 innings	15 after 4 innings 10 after 5 innings	15 after 4 innings 10 after 5 innings
Bats	BPF 1.15 or BBCOR	BPF 1.15 or BBCOR	BPF 1.15 or BBCOR	BPF 1.15 or BBCOR	BPF 1.15 or BBCOR	BBCOR (-3 diff)
	Wood bats and composite bats are permitted in all Jackie Robinson Training Complex tournaments					
	All bats listed in the bat section are deemed illegal and are not allowed to be used in any tournament games at the Jackie Robinson Training Complex. There will be consequences if caught using an illegal bat.					
Cleats	Rubber	Rubber	Rubber	Rubber	Rubber/Metal	Rubber/Metal
Lineups	9U-13U: Anywhere from 9 to the whole roster can bat in the lineup (no DH) 14U-18U: Anywhere from 9 to the whole roster can bat in the lineup with the option of using 1 DH *Teams that choose to bat the entire roster will have free defensive substitution during that game. Any player starting in the lineup but not in the field is an EH and is considered a defensive starter for substitution purposes. It is each team's responsibility to check the opposing team's lineup prior to the game and call for a Jackie Robinson Training Complex Official if there is an issue.					
Roster	Rosters are limited to 20 players and 4 coaches. No exception will be made. Rosters are locked upon the start of the team's first tournament game.					
Re-Entry	Starters may be re-entered one time as long as the player occupies their original position in the batting order.					
Courtesy Runner	Has to be a player not currently in the lineup. If there is no one available, then it will become the last batted out. The same runner cannot be used for both pitcher and catcher.					
Ejections	Any person ejected from a game WILL BE SUSPENDED FOR THE NEXT GAME* Any person that is ejected from a second game shall be suspended for the remainder of the tournament. <i>*Judgment call will be made by Tournament Director and Chief Umpire</i> The tournament committee reserves the right to hand out stiffer penalties for ejections resulting from extraordinary circumstances.					